

# Instruction Guide:

## Mercury Instant Messenger

Beta version 3.0

Thank you for downloading our product. What follows below are comprehensive instructions for application deployment and usage.

### ***Application installation on your device:***

- Please see the instruction guide for your J2ME™ platform enabled device for proper application installation procedures.

### ***Using Mercury Instant Messenger (IM):***

Now that you should have successfully installed our application on your J2ME™ capable device *that supports socket connections*, let us walk you through deployment procedures.

- When you open the application, you will initially see our application splash screen (with the words “Mildetsoft presents...”). In this Beta version, you may not be able to see the entire screen if you are using a device with a small display. We will make every effort to personalize our application for each device in our final release.

### ***Logging in:***

Once you pass the splash screen, you will have a few choices:

- Continue
- Create New Account
- Delete Account

## *Continue*

If you have already set up an account or you have an existing account on a public Jabber server, please select “Continue.”

## *Create New Account*

If you are setting up your application for the first time, please select “Create New Account.”

## *Delete Account*

If you are changing users on your MercuryIM client, please select “Delete Account.” [You may only have one stored profile on your MercuryIM client]

## **Create New Account**

After selecting “Create New Account” on your MercuryIM client, you will see three text fields to fill in:

- User Name
- Password
- Server

Please choose a unique “User Name” and “Password” and input this information into those two respective fields.

For the “Server” field, either enter a known public Jabber server address, or enter “*jabber.org*” for default. [Once you register, you will have to continue to use this server – if you choose another server later on, you’ll have to “Delete Account,” and re-register with that server]

After these 3 fields are completely filled in, please select “Register” on your device [if you’re not using a GPRS device, your device should automatically dial to connect to the internet]

Once successfully registered, your contact / buddy list should now be displayed.

## **Adding Contacts**

Your buddy list is now displayed, but if this is your first time registering to this server, you don't have any buddies. It's time to add them. To add a buddy, do the following:

1. Select the "Menu" option.
2. Now, select "Add Contact."
3. If you know your buddy's user name, fill it in – otherwise you can add Midletsoft to your list of buddies: "midletsoft."
4. Select your buddies chat service. If they're using one of the listed agents / servers listed, then select the correct one. If they're using a different one, fill it in at the bottom. If you'd like to add Midletsoft to your buddies list, we are at:  
midletsoft@jabber.com
5. After this is done, select "Add." This new buddy should now be "pending." Once they log on, you'll be able to check their online status. (offline / online)

## **Adding Gateways**

Now that you've added your buddies, they should all be pending. If your buddies are using a Jabber service, they will be added to your list as soon as they accept your request (they will be prompted to accept the next time they chat on their Jabber IM client). However, if your buddy is using an alternative service (such as AOL, MSN, ICQ, etc..) you won't be able to chat with any buddies from other IM services without first registering the appropriate gateways on the Jabber server you're using (jabber.org, for example). If you don't add the gateways, your non-Jabber buddies will be pending indefinitely.

On the main menu, choose the "add gateways" option to check for available IM services. What you should see are the available gateways on this particular Jabber server. If you want to chat with someone from AOL, and it isn't listed, you won't be able to do it. You'll have to find another public Jabber server that supports the AOL gateway. If it is listed, choose "AOL Gateway" or any other gateway

you'd like and then select "add." Enter in your user name on that service (for example – if you're adding an AOL Gateway, you'll have to enter in your AOL IM user name and password into the shown fields.). When you're done, select the "add" option. Your chosen gateway should now be registered. You should now be capable of chatting with both Jabber users and third party IM users on services like AOL, MSN, ICQ, etc...

## **Chatting**

Once one of your buddies comes online, you can start doing what the application was made to do: chat.

Simply select the buddy you want to send a message (you can even send them messages offline), and then choose the "Chat" function. The text window will open up, and you can enter in your message. When you are done writing your message, select "Send" and your message will be sent. It is pretty straightforward.

You should now see the chat window with your new message. If that buddy is online, their reply will return to this chat window. However, you don't have to wait for them to reply. You can send that buddy, or another buddy, a new message by clicking "Reply." Your buddy list will re-appear, select the person you want to send a message, and follow the above-mentioned procedures again.

## **Menu**

The rest of the menu items are pretty self-explanatory. You can remove contacts you don't want on your list (once they are removed, they can't contact you), add new contacts, check available agents, or even check memory usage on your device. You can log off to let your friend check his account on your device (you'll have to first "Delete Account," and then add their credentials), or you can simply exit the application.

If you need further help – please add *midletsoft@jabber.com* to your buddies list, and we'll chat it up to help you out. Otherwise, e-mail: *info@midletsoft.com* -- someone will help you out.

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